Course of Study Global Technology and Innovation Management & Entrepreneurship (Study Cohort w21)

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nple course plan A Joint Master Global Technology and Innovation Management & Entrepreneurship (JMTIE)				Core Qualification Elective Compulsory Specialisation Elective Compulsory		e Compulsory	Focus Elective Compulsory	Interdisciplinary complement		
pecialisation Global Design Mana										
1										
1 Project Seminar Innovation Marketing (GT	IME) PS		rketing (Sales and Services / Innovation Marketing)		Design Management (UoS)			Master The	esis	
2 Seminar Innovation Marketing	rs		. Marketing of Innovations rketing of Innovations	PBL 1 VL 4	Design Management		VL 5			
3		Mari	keting of minovations	VL 4						
4										
5										
6					Global Design (UoS)					
7 Technology Management (GTIME)			bal Innovation Management		Global Design		VL 5			
8 Technology Management	VL		naging Global Innovation	VL 3						
9 Technology Management Seminar	PBL	2 Man	naging Global Innovation - Seminar	SE 2						
10										
11										
					Postgraduate Group Project Postgraduate Group Project	et (UoS)	PS 20			
12					rosigraduate Group Project		15 20			
13 Mindfulness and Communication			stainable Innovation Management							
14 Intercultural Competencies	VL		tainable Innovation Management	VL 4						
Mindfulness and Leadership Communication Skills		2 Sust 2	tainable Innovation Management -Seminar	PBL 3						
16	13	2								
17										
18										
Foundations of Corporate Management (G			undations of Corporate Management (GTIME) (part 2)							
20 Foundations of Business Management	VL		ndations of International Management	VL 2						
Foundations of Business Management - Semina Foundations of International Management - Sen		2 2 Tecl	chnology Entrepreneuship							
22	illai SE	_	repreneurship	VL 2						
		Crea	ation of Business Opportunities	PBL 3						
Product Planning (GTIME) Product Planning	VL	3								
Product Planning Seminar		2								
25										
26										
27		Agil	ile Design Methods							
28			le Design Methods	PS 3						
29		Agile	le Design Methods	VL 2						
30										
31										
32										