Course of Study Computer Science in Engineering (Study Cohort w22)

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pple course plan A Master Computer			_		Core Qualification Compulsory	Specialisation Compu		Focus Compulsory	Thesis Compulsory
		ering Science, Specialisation III. Mathemat	ics,		Core Qualification Elective Compulsory	Specialisation Elective	e Compulsory	Focus Elective Compulsory	Interdisciplinary compleme
cialisation IV. Subject Specific Focus									
Software Verification		Algorithmic Game Theory		Research Project			Master T	nesis	
Software Verification	VL 2	Algorithmic game theory	VL 2	Research Project IIW		PK 8			
Software Verification	GÜ 2	Algorithmic game theory	HÜ 2						
Mathematical Image Processing		Advanced Internet Computing							
Mathematical Image Processing	VL 3	Advanced Internet Computing	VL 2						
Mathematical Image Processing	GÜ 1	Advanced Internet Computing	PBL 2						
0									
1									
3		Information Theory and Coding		Advanced Machine Learning					
4		Information Theory and Coding	VL 3	Advanced Machine Learning	•	VL 2			
5		Information Theory and Coding	HÜ 2	Advanced Machine Learning		GÜ 2			
6									
7									
8									
9		Machine Learning in Electrical Engineering and Information Te	a sha a la sa u						
0		General Introduction Machine Learning	VL 1						
1		Machine Learning in Wireless Communications	VL 1						
2		Machine Learning in Electromagnetic Compatibility Engineering Machine Learning in High-Frequency Technology and Radar	VL 1 VL 1						
3		Machine Learning Applications in Electric Power Systems	VL 1						
4									
5									
6									
7									
8									
9									
Business & Management (from catalogue									
Non-technical Courses for Master (from ca									
Technical Complementary Course II for Co									
Technical Complementary Course I for Co	mputational Science and	Engineering - 12LP							

The choice of courses from the catalogue is flexible (depends on the semestral work load), provided the necessary number of required credits is reached.