

Course of Study Computer Science in Engineering (Study Cohort w22)

Sample course plan A Master Computer Science in Engineering (IIWMS)
 Specialisation I. Computer Science, Specialisation II. Engineering Science, Specialisation III. Mathematics,
 Specialisation IV. Subject Specific Focus

Legend:

Core Qualification Compulsory	Specialisation Compulsory	Focus Compulsory	Thesis Compulsory
Core Qualification Elective Compulsory	Specialisation Elective Compulsory	Focus Elective Compulsory	Interdisciplinary complement

Year	Semester 1	Semester 2	Semester 3	Semester 4
	Form	Hrs/wk	Form	Hrs/wk
1	Software Verification		Algorithmic Game Theory	
2	Software Verification	VL 2	Algorithmic game theory	VL 2
3	Software Verification	GÜ 2	Algorithmic game theory	HÜ 2
4				
5				
6				
7	Mathematical Image Processing		Advanced Internet Computing	
8	Mathematical Image Processing	VL 3	Advanced Internet Computing	VL 2
9	Mathematical Image Processing	GÜ 1	Advanced Internet Computing	PBL 2
10				
11				
12				
13			Information Theory and Coding	
14			Information Theory and Coding	VL 3
15			Information Theory and Coding	HÜ 2
16				
17				
18				
19			Machine Learning in Electrical Engineering and Information Technology	
20			General Introduction Machine Learning	VL 1
21			Machine Learning in Wireless Communications	VL 1
22			Machine Learning in Electromagnetic Compatibility Engineering	VL 1
23			Machine Learning in High-Frequency Technology and Radar	VL 1
24			Machine Learning Applications in Electric Power Systems	VL 1
25				
26				
27				
28				
29				
30				
Business & Management (from catalogue) - 6LP				
Non-technical Courses for Master (from catalogue) - 6LP				
Technical Complementary Course II for Computational Science and Engineering - 12LP				
Technical Complementary Course I for Computational Science and Engineering - 12LP				

The choice of courses from the catalogue is flexible (depends on the semestral work load), provided the necessary number of required credits is reached.

