

Course of Study Computational Science and Engineering (Study Cohort w21)

Sample course plan A Master Computational Science and Engineering (IIWMS)
Specialisation I. Computer Science, Specialisation II. Engineering Science, Specialisation III. Mathematics,
Specialisation IV. Subject Specific Focus

Specialisation IV. Subject Specific Focus										
1	Software Verification Software Verification VL 2 Software Verification GÜ 2			Algorithmic Game Theory Algorithmic game theory VL 2 Algorithmic game theory HÜ 2			Research Project Research Project IIW PK 8			Master Thesis
2										
3										
4										
5										
6										
7	Mathematical Image Processing Mathematical Image Processing VL 3 Mathematical Image Processing GÜ 1			Advanced Internet Computing Advanced Internet Computing VL 2 Advanced Internet Computing PBL 2						
8										
9										
10										
11										
12										
13				Information Theory and Coding Information Theory and Coding VL 3 Information Theory and Coding HÜ 2			Distributed Algorithms Distributed Algorithms VL 2 Distributed Algorithms HÜ 2			
14										
15										
16										
17										
18										
19							Control Systems Theory and Design Control Systems Theory and Design VL 2 Control Systems Theory and Design GÜ 2			
20										
21										
22										
23										
24										
25				Advanced Machine Learning Advanced Machine Learning VL 2 Advanced Machine Learning GÜ 2						
26										
27										
28										
29										
30										
Business & Management (from catalogue) - 6LP										
Non-technical Courses for Master (from catalogue) - 6LP										
Technical Complementary Course II for Computational Science and Engineering - 12LP										
Technical Complementary Course I for Computational Science and Engineering - 12LP										

The choice of courses from the catalogue is flexible (depends on the semestral work load), provided the necessary number of required credits is reached.

